



## Interrupt Handler (1)

## Register drivers with interrupt handler:

```
int request_irq(
    unsigned int irq,                      /* Which IRQ number? */
    irqreturn_t (*handler)(int, void *, struct pt_regs *),
    unsigned long irqflags,
    const char * devname,                  /* devicename->/proc/int...*/
    void *dev_id);
```

- Interrupt with IRQ number `irq` occurs
  - OS calls interrupt handler `handler(irq)`
  - Flags:

`SA_SHIRQ`: Interrupt for several drivers  
`SA_INTERRUPT`: Disable local interrupts  
`SA_SAMPLE_RANDOM`: Interrupts are "random" – use that:  
increase entropy, for random numbers

# Interrupts (2/2)

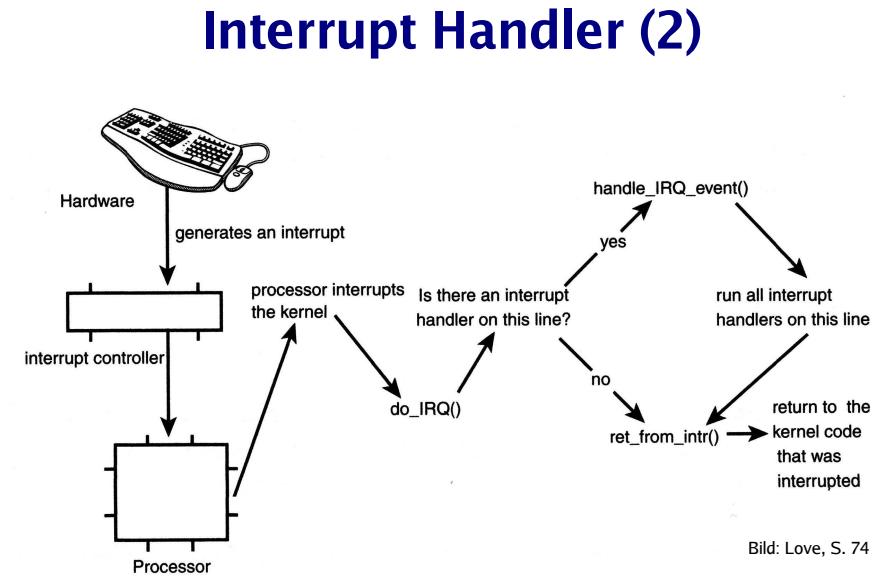


Bild: Love, S. 74

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 3

## Interrupt Handler (3)

## Example: Timer, RTC chip on mainboard

drivers/char/rtc.c, rtc\_init(

```
if (request_irq(
    RTC_IRQ,                      /* RTC Interrupt: 8           */
    rtc_interrupt,                /* Interrupt handler          */
    SA_INTERRUPT,                 /* Flag: disable local int. */
    "rtc",                        /* device name "rtc"          */
    (void *)&rtc_port))        /* ID                         */
{
    printk(KERN_ERR "rtc: cannot
register IRQ %d\n", RTC_IRQ);
    return -EIO;                  /* EIO: I/O Error             */
}
```

## Interrupt Handler (4)

```
irqreturn_t rtc_interrupt(int irq, void *dev_id, struct pt_regs *regs) {
    spin_lock(&rtc_lock);
    rtc_irq_data += 0x100;           /* global variable! */
    rtc_irq_data &= ~0xff;
    rtc_irq_data |= (CMOS_READ RTC_INTR_FLAGS) & 0xF0;

    if (rtc_status & RTC_TIMER_ON)
        mod_timer(&rtc_irq_timer, jiffies + HZ/rtc_freq + 2*HZ/100);

    spin_unlock(&rtc_lock);

    /* Now do the rest of the actions */
    spin_lock(&rtc_task_lock);
    if (rtc_callback)
        rtc_callback->func(rtc_callback->private_data);
    spin_unlock(&rtc_task_lock);
    wake_up_interruptible(&rtc_wait);

    kill_fasync (&rtc_async_queue, SIGIO, POLL_IN);

    return IRQ_HANDLED;
}
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 5

## Interrupt Handler (5)

### RTC: I/O addresses

- 0x70 (read)
- 0x71 (write)

```
/usr/include/linux/mc146818rtc.h:
extern spinlock_t rtc_lock;      /* serialize CMOS RAM access */

#define RTC_PORT(x)      (0x70 + (x))

#define CMOS_READ(addr) ( {
    outb_p((addr),RTC_PORT(0));
    inb_p(RTC_PORT(1));
} )
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 6

## Interrupt Handler (6)

### handler will be called in

```
kernel/irq/handle.c, handle_IRQ_event():

int handle_IRQ_event(unsigned int irq, struct pt_regs *regs,
                      struct irqaction *action) {
    int ret, retval = 0, status = 0;

    if (!(action->flags & SA_INTERRUPT))
        local_irq_enable();

    do {
        ret = action->handler(irq, action->dev_id, regs);
        if (ret == IRQ_HANDLED)
            status |= action->flags;
        retval |= ret;
        action = action->next;
    } while (action);

    if (status & SA_SAMPLE_RANDOM)
        add_interrupt_randomness(irq);
    local_irq_disable();
}

return retval;
}
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 7

## Interrupt Handler (7)

### How programs can access driver data

```
ssize_t rtc_read(struct file file, char *buf, size_t count, loff_t *ppos) {
    DECLARE_WAITQUEUE(wait, current);
    unsigned long data; ssize_t retval;

    add_wait_queue(&rtc_wait, &wait);
    current->state = TASK_INTERRUPTIBLE;
    do {
        spin_lock_irq(&rtc_lock);
        data = rtc_irq_data;           /* global variable; also in   */
        rtc_irq_data = 0;             /* interrupt service routine! */
        spin_unlock_irq(&rtc_lock);

        if (data != 0) break;
        [.....]
        schedule();                  /* go to sleep */
    } while(1);
    retval = put_user(data, (unsigned long *)buf);
    [.....]

    current->state = TASK_RUNNING;
    remove_wait_queue(&rtc_wait, &wait);
    return retval;
}
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 8

## Interrupt Handler (8)

Important: What runs in what context?

- **User Context:** interruptible (HW or SW interrupts), can issue system calls
- **Process Context:** entered after software interrupt (from user context), runs in the kernel, transfer data between Kernel and process spaces, only interruptible by HW interrupts
- **Kernel Context:** functions of the kernel, no data transfer between Kernel and user space, only interruptible by HW interrupt
- **Interrupt Context:** software and hardware interrupts

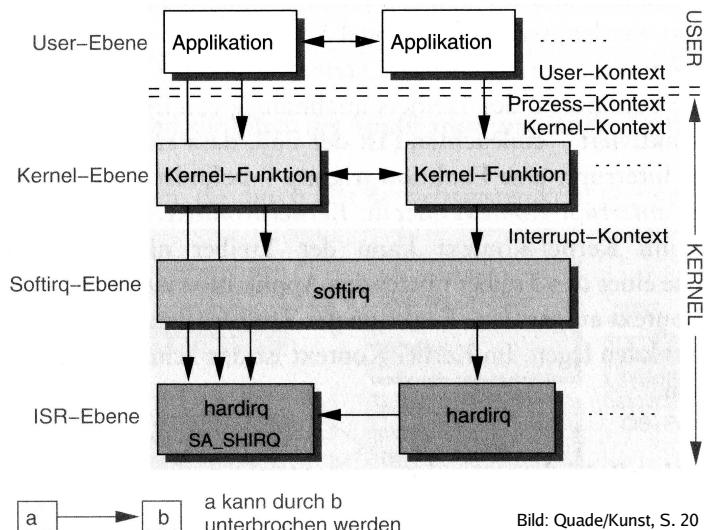
## Interrupt Handler (10)

Top and bottom half / Tasklet

Bottom half was renamed in Linux-Kernel (since version 2.6) as **Tasklet**

- Interrupt Service Routine (top half) handles the most important (time critical) tasks, generates tasklet and terminates – meanwhile interrupts disabled
- Tasklets run longer calculations which are part of processing the interrupt – with interrupts enabled

## Interrupt Handler (9)



## Interrupt Handler (10)

### Tasklets

- Tasklet is not a process (struct tasklet\_struct), runs directly in Kernel; in Interrupt Context
- Two priorities:
  - *tasklet\_hi\_schedule*: starts immediately after ISR
  - *tasklet\_schedule*: only starts when there are no more soft IRQs

# Interrupt Handler (11)

## More Information:

- [1] Linux Kernel 2.4 Internals, Kapitel 2,  
[http://www.faqs.org/docs/kernel\\_2\\_4/lki-2.html](http://www.faqs.org/docs/kernel_2_4/lki-2.html)
- [2] J. Quade, E.-K. Kunst: „Linux-Treiber entwickeln“,  
dpunkt-Verlag,  
<http://ezs.kr.hsnr.de/TreiberBuch/html/>

# System Calls (2)

## Software Interrupts

- Put arguments into registers
- Execute machine instruction `int 0x80`
  - Trap (Software Interrupt), switch to Kernel mode
- Execute function `system_call` in  
`arch/i386/kernel/entry.S`
- There: call `sys_call_table+4*(syscall_number from %eax)`
  - Jump into C routines, `sys_*` (`sys_open`, `sys_exit` etc.)
- Syscall table defined in `arch/i386/kernel/syscall_table.S`

# System Calls (1)

`asm/unistd.h`: More than 300 system calls

/*	#define __NR_break	17
* This file contains the system call	#define __NR_oldstat	18
* numbers.	#define __NR_lseek	19
*/	#define __NR_getpid	20
	#define __NR_mount	21
#define __NR_restart_syscall	#define __NR_umount	22
0	#define __NR_setuid	23
#define __NR_exit	#define __NR_getpid	24
1	#define __NR_stime	25
#define __NR_fork	#define __NR_ptrace	26
2	#define __NR_alarm	27
#define __NR_read	#define __NR_oldfstat	28
3	#define __NR_pause	29
#define __NR_write	#define __NR_utime	30
4	#define __NR_stty	31
#define __NR_open	#define __NR_gtty	32
5	#define __NR_access	33
#define __NR_close	#define __NR_nice	34
6	#define __NR_fftime	35
#define __NR_waitpid	#define __NR_sync	36
7	#define __NR_mknod	37
#define __NR_execve	#define __NR_kill	
11		
#define __NR_chdir	...	
12		
#define __NR_time		
13		
#define __NR_mknod		
14		
#define __NR_chmod		
15		
#define __NR_lchown		
16		

# System Calls (3)

```
long do_sys_open(int dfd, const char __user *filename, int flags, int mode)
{
    char *tmp = getname(filename);
    int fd = PTR_ERR(tmp);

    if (!IS_ERR(tmp)) {
        fd = get_unused_fd();
        if (fd >= 0) {
            struct file *f = do_filp_open(dfd, tmp, flags, mode);
            if (IS_ERR(f)) {
                put_unused_fd(fd);
                fd = PTR_ERR(f);
            } else {
                fsnotify_open(f->f_dentry);
                fd_install(fd, f);
            }
        }
        putname(tmp);
    }
    return fd;
}

asmlinkage long sys_open(const char __user *filename, int flags, int mode)
{
    long ret;

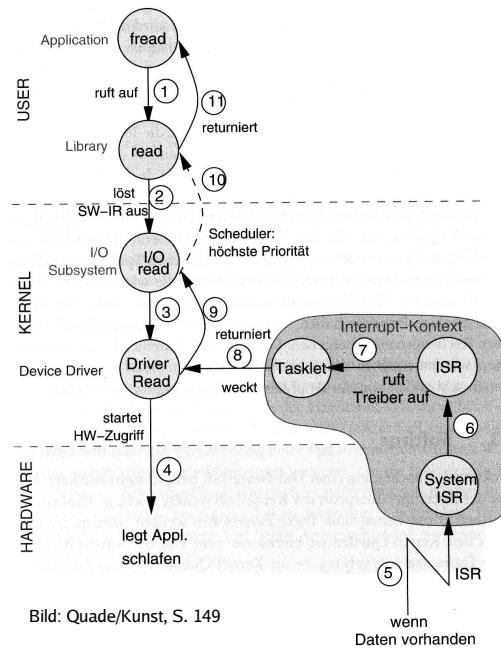
    if (force_o_largefile())
        flags |= O_LARGEFILE;

    ret = do_sys_open(AT_FDCWD, filename, flags, mode);
    /* avoid REGPARM breakage on x86: */
    prevent_tail_call(ret);
    return ret;
}
```

# System Calls (4)

Example for a system call:

library function  
`fread()`



Hans-Georg Eßer, FH München

## System Calls for programmers: standard functions in C and Python

```

Sep 14 14:27:41 and64 syslogd[111]: Accepted rsa for esser from ::ffff:87.234.201.207 port 61557
Sep 15 14:27:41 and64 syslogd[111]: STATS: dropped 0
Sep 20 01:00:01 and64 /usr/sbin/cron[29721]: (root) CMD (/sbin/evlogmgr -c "severity=DEBUG")
Sep 20 01:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 20 02:00:01 and64 /usr/sbin/cron[30103]: (root) CMD (/sbin/evlogmgr -c "age > 30d")
Sep 20 02:00:03 and64 syslogd[76531]: STATS: dropped 0
Sep 20 15:27:38 and64 /usr/sbin/cron[190771]: (root) CMD (/sbin/evlogmgr -c "severity=INFO")
Sep 20 15:27:38 and64 syslogd[76531]: STATS: dropped 0
Sep 20 16:37:11 and64 ashd[10102]: Accepted rsa for esser from ::ffff:87.234.201.207 port 63375
Sep 20 16:37:11 and64 syslogd[76531]: STATS: dropped 0
Sep 20 16:37:13 and64 ashd[10140]: Accepted rsa for esser from ::ffff:87.234.201.207 port 63546
Sep 20 16:37:13 and64 /usr/sbin/cron[17878]: (root) CMD (/sbin/evlogmgr -c "severity=DEBUG")
Sep 21 01:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 21 02:00:01 and64 /usr/sbin/cron[17878]: (root) CMD (/sbin/evlogmgr -c "age > 30d")
Sep 21 02:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 21 17:43:26 and64 ashd[11089]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64143
Sep 21 17:43:26 and64 syslogd[76531]: STATS: dropped 0
Sep 21 17:53:39 and64 ashd[11269]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64242
Sep 21 18:43:26 and64 syslogd[76531]: STATS: dropped 0
Sep 21 18:43:26 and64 ashd[11040]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64764
Sep 22 01:00:01 and64 /usr/sbin/cron[17878]: (root) CMD (/sbin/evlogmgr -c "severity=DEBUG")
Sep 22 02:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 22 02:00:01 and64 /usr/sbin/cron[17878]: (root) CMD (/sbin/evlogmgr -c "age > 30d")
Sep 22 02:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 22 20:23:23 and64 syslogd[76531]: STATS: dropped 0
Sep 23 01:00:01 and64 /usr/sbin/cron[17878]: (root) CMD (/sbin/evlogmgr -c "severity=DEBUG")
Sep 23 01:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 23 02:00:01 and64 /usr/sbin/cron[25555]: (root) CMD (/sbin/evlogmgr -c "age > 30d")
Sep 23 02:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 23 18:04:34 and64 ashd[11081]: Accepted publickey for esser from ::ffff:192.168.1.5 port 59771 ashd2
Sep 24 02:00:01 and64 /usr/sbin/cron[12]: (root) CMD (/sbin/evlogmgr -c "severity=INFO")
Sep 24 02:00:01 and64 syslogd[76531]: STATS: dropped 0
Sep 24 11:15:48 and64 ashd[20998]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64456
Sep 24 11:15:48 and64 syslogd[76531]: STATS: dropped 0
Sep 24 11:49:08 and64 ashd[23197]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64523
Sep 24 13:17:08 and64 ashd[11354]: STATS: dropped 0
Sep 24 15:42:07 and64 kernel: snd_seq_midi: seq_sugp: module loading kernel...
Sep 24 15:42:07 and64 syslogd[76531]: STATS: dropped 0
Sep 24 20:25:31 and64 ashd[29399]: Accepted rsa for esser from ::ffff:87.234.201.207 port 62566
Sep 25 01:00:02 and64 /usr/sbin/cron[6621]: (root) CMD (/sbin/evlogmgr -c "severity=DEBUG")
Sep 25 01:00:02 and64 syslogd[76531]: STATS: dropped 0
Sep 25 02:00:03 and64 /usr/sbin/cron[14841]: (root) CMD (/sbin/evlogmgr -c "age > 30d")
Sep 25 02:00:03 and64 syslogd[76531]: STATS: dropped 0
Sep 25 10:59:28 and64 ashd[11881]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64183
Sep 25 10:59:28 and64 syslogd[76531]: STATS: dropped 0
Sep 25 10:59:47 and64 ashd[8921]: Accepted rsa for esser from ::ffff:87.234.201.207 port 64253
Sep 25 11:30:28 and64 ashd[19372]: Accepted rsa for esser from ::ffff:87.234.201.207 port 62029
Sep 25 14:05:37 and64 syslogd[76531]: STATS: dropped 0
Sep 25 14:05:37 and64 ashd[11354]: Accepted rsa for esser from ::ffff:87.234.201.207 port 62822
Sep 25 14:05:37 and64 syslogd[76531]: STATS: dropped 0
Sep 25 14:06:10 and64 ashd[11586]: Accepted rsa for esser from ::ffff:87.234.201.207 port 62951
Sep 25 14:07:17 and64 ashd[11586]: Accepted rsa for esser from ::ffff:87.234.201.207 port 63382
Sep 25 14:07:17 and64 ashd[11354]: Accepted rsa for esser from ::ffff:87.234.201.207 port 62709
Sep 25 15:25:31 and64 ashd[12930]: Accepted rsa for esser from ::ffff:87.234.201.207 port 62778

```

# Library Functions

## open(): open file for read/write

```
int open(const char *pathname, int flags);
int open(const char *pathname, int flags, mode_t mode);
int creat(const char *pathname, mode_t mode);
```

Return value: File Descriptor

man 2 open

Example:

```
fd = open("/tmp/file.txt", O_RDONLY);
```

## Library Functions

## fopen(): Open file for read/write

```
FILE *fopen(const char *path, const char *mode);
```

mode: r = read, w = write (truncate), a = write (append), r+ = read/write

Return value: File Pointer (not descriptor!)

man fopen

Example:

```
fp = fopen("/tmp/datei.txt", "r");
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 20

# Library Functions

## read(): Read from file (file descriptor)

```
ssize_t read(int fd, void *buf, size_t count);
```

Return value: number of bytes read

man 2 read

Example:  
int bufsiz=128;  
char line[bufsiz];  
int fd = open( "/etc/fstab", O\_RDONLY );  
int len;  
while ( len = read ( fd, line, bufsiz ) > 0 ) {  
 printf ( line );  
}  
close(fd);  
return 0;  
}

bad C code...  
see next slide

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 21

# Library Functions

## fread(): Read from file (file pointer)

```
size_t fread(void *ptr, size_t size, size_t nmemb, FILE *stream);
```

Return value: number of blocks read (not bytes)

man fread

Beispiel:  
int bufsiz=128; int len;  
char line[bufsiz]; FILE \*fp;  
fp = fopen( "/etc/fstab", "r" );  
while ( !feof(fp) ) {  
 if (fread ( line, bufsiz, 1, fp ) > 0) {  
 printf ( line );  
 }  
}  
close(fp);  
printf("\n");

bad C code...  
see next slide

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 23

# More about read/open

```
#include <sys/types.h>  
#include <sys/stat.h>  
#include <fcntl.h>  
#include <unistd.h>  
#include <stdio.h>  
  
int main (void) {  
    int len;  
    int bufsiz=128;  
    char line[bufsiz+1];  
    line[bufsiz] = '\0';  
  
    int fd = open( "/etc/fstab", O_RDONLY );  
    while ( (len = read ( fd, line, bufsiz )) > 0 ) {  
        if ( len < bufsiz ) { line[len]='\0'; }  
        printf ("%s", line );  
    }  
    close(fd);  
    return 0;  
}
```

The local C guru looked at my C  
programs... Thanks go to  
Mirko Dölle!

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 22

# More about fread/fopen

```
#include <stdio.h>  
  
int main (void) {  
  
    int bufsiz=512;  
    char line[bufsiz+1];  
    line[bufsiz] = '\0';  
    FILE *fp;  
  
    fp = fopen( "/etc/fstab", "r" );  
    int len;  
    while ( !feof(fp) ) {  
        if (fread ( line, bufsiz, 1, fp ) > 0) {  
            if ( len < bufsiz ) { line[len]='\0'; }  
            printf ( "%s", line );  
        }  
    }  
    fclose(fp);  
    return 0;  
}
```

The local C guru looked at my C  
programs... Thanks go to  
Mirko Dölle!

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 24

# Library Functions

## **write()**: write to file (file descriptor)

```
ssize_t read(int fd, void *buf, size_t count);
```

Return value: Number of bytes written

man 2 write

Example:

```
main() {
    char message[] = "Hello world\n";
    int fd = open( "/tmp/datei.txt",
                  O_CREAT | O_WRONLY, S_IRUSR | S_IWUSR );
    write ( fd, message, sizeof(message) );
    perror();
    close(fd);
    return 0;
}
```

# Library Functions

## **close()**: close file (file descriptor)

```
int close(int fd);
```

Return value: 0 if successful, otherwise -1  
(`errno` contains reason)

man 2 close

Example:

```
close(fd);
```

# Library Functions

## **fwrite()**: write to file (file pointer)

```
size_t fread(void *ptr, size_t size, size_t nmemb, FILE *stream);
```

Return value: number of blocks written (not bytes)

man fwrite

Example:

```
main () {
    char message[] = "Hello world!\n";
    FILE *fp;

    fp = fopen( "/tmp/datei.txt", "w" );
    fwrite ( message, sizeof(message), 1, fp );
    close(fp);
    return 0;
}
```

# Library Functions

## **fclose()**: close file (file pointer)

```
int fclose(FILE *fp);
```

Return value: 0 if successful, otherwise EOF  
(`errno` contains reason)

man fclose

Example:

```
close(fp);
```

# Library Functions

**Python:** open, readlines, write, close

**Example:** Copy file line by line

```
#!/usr/bin/python
fd = open("/etc/fstab", "r")
lines = fd.readlines()
fd.close()

fd = open("/tmp/file.txt", "w")
for l in lines:
    fd.write(l)
fd.close()
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 29

# Library Functions

**exit():** leave program

```
void exit(int status);
```

No return value, but exit status is returned to father process.

man 3 exit

**Example:**  
exit(0);

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 30

# Library Functions

**fork():** Create a new process

```
pid_t fork(void);
```

Return value: Child-PID (in parent process);  
0 (in child process); -1 (in case of error while trying to fork)

man fork

**Example:**  
pid=fork()

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 31

# Library Functions

**exec():** Load different program in process

```
int execl(const char *path, const char *arg, ...);
int execvp(const char *file, const char *arg, ...);
int execle(const char *path, const char *arg, ..., char * const envp[]);
int execv(const char *path, char *const argv[]);
int execvp(const char *file, char *const argv[]);
```

Return value: none (function does not return)

Parameters arg0 (program name), arg1, ...; last argument: NULL pointer

man 3 exec

**Examples:**

```
execl ("/usr/bin/vi", "", "/etc/fstab", (char *) NULL);
execvp ("vi", "", "/etc/fstab", (char *) NULL);
```

Hans-Georg Eßer, FH München

Operating Systems I, WS 2006/07

3. Interrupts (2/2) – Slide 32

# Library Functions

**Python:** Launch program just like in C

Warning: terminates Python interpreter

```
import os  
os.execl("/usr/bin/vi","","","/etc/fstab")
```

# Library Functions

**Python:** fork() and wait() as in C programs

fork() starts 2nd Python process und executes the same Python script in it

```
#!/usr/bin/python  
import os  
import time  
pid=os.fork()  
if pid==0:  
    time.sleep(5)  
    print ">> I'm the child."  
else:  
    print "I'm the father. My child has PID ",pid  
    print "Now I wait for the child..."  
    os.wait()  
    print "It finished."
```

# Library Functions

**Python:** launch program and continue with Python script afterwards

```
import os  
os.system("vi /etc/fstab")
```

process program output (pipe)

```
output=os.popen("cat /etc/fstab").read()  
print output
```